

St. Joseph's Primary School
Report on the Use of the Life-wide Learning Grant
School Year 2020-2021

No.	Brief Description and Objective of the Activity	Domain* (Please refer to the remark for examples of domain)	Date	Target Students		Evaluation Results	Actual Expenses (\$)	Nature of Expenses	Essential Learning Experiences (Please put a ✓ in the appropriate box(es); more than one option can be selected)					
				Level	Number of Participants				I	M	P	S	C	
									I: Intellectual Development (closely linked with curriculum) M: Moral and Civic Education P: Physical and Aesthetic Development S: Community Service C: Career-related Experiences					
Category 1	To organise / participate in life-wide learning activities													
1.1	Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students' positive values and attitudes													
1	Teaching English through Movies - P.4: Ratatouille - P.5: Zootopia - P.6: The BFG Objectives: - To raise students' interest in learning English and to develop all four skills (reading, writing, listening and speaking) through movies with themes that align with our English curriculum - To expose students to authentic language by using recently produced movies	English Language	Year Round	P.4-6	441	- Students were able to relate the movies to their life experience - Students engaged in creative activities such as writing a new ending for the movie - Through understanding the protagonists' thoughts and feelings, students were able to develop empathy for people who are different from them - Students were able to learn resilience and	\$19,800	E7, E9: Booklets and motion picture licence	✓	✓				

* Applicable domain includes: Chinese Language / English Language / Mathematics / Science / Geography / History / Arts (Music) / Arts (Visual Arts) / Arts (Others) / Physical Education / General Studies / Citizenship and Social Development / Cross-Disciplinary (STEM) / Cross-Disciplinary (Others) / Constitution and the Basic Law / National Security / Moral, Civic and National Education / Values Education / Gifted Education / Leadership Training etc, if the activity does not belong to any of the above domain, please fill in the domain as appropriate.

						perseverance from the protagonists' words and deeds							
2	Online Reading Platform (Raz Kids) Objectives: - To encourage students to engage in self-directed learning through reading at home and completing self-assessments after reading - To provide a platform where students of different learning needs and interests can engage in reading and listening to stories of different levels and topics	English Language	Year Round	P.1-3	447	- Students engaged in self-directed learning through reading at home and completing self-assessments after reading - Students read a lot more than in the previous year, possibly due to Covid and online learning at home - Students were motivated to keep reading due to the incentive and award system of the platform	\$12,450	E8	✓				
3	圖書教學 三、四年級於課堂時間進行圖書教學活動，採用書籍如下： - 三年級：西遊記 - 四年級：一千零一夜 目標： - 讓學生利用富有趣味的兒童讀物學習語文，提高學生學習中文及閱讀中文圖書的興趣。 - 透過多元化的圖書教學活動，例如：聲情朗讀、角色扮演、戲劇教學、小組討論等，讓學生感受文學之美，並學會如何欣賞文學作品。	中國語文	2021 年 3-6 月	P.3-4	313	- 圖書教學活動突破了教科書的框架，讓學生認識了兩部經典中的著名故事。 - 透過多元化的活動，學生能分析人物性格特點，評價人物的行為，從而培養同理心和建立正確的價值觀。 - 部份學生更能完成閱讀整本圖書，主動分享有趣的故事情節。 - 原訂將藉教授學生鑑賞小說之方法，但因受疫情停課影響而取消。	\$15,442	E8	✓	✓			

4	智愛中文平台 目標: ● 通過平台上不同的活動提高學生學習中文的興趣 ● 提升學生讀寫聽說的能力 ● 培養學生自主學習的能力	中國語文	全年	P.1-6	918	● 養書蟲的活動能引起學生的興趣，使學生主動完成練習，從而提升讀寫聽說的能力。 ● 學生積極完成平台的練習，一、二年級尤為踴躍。	\$8,250	E8	✓	✓			
5	GS Excursions Objectives: ● To provide students with the opportunities of going on field trips ● To enhance students' interest in the exploration of new places and new environment ● To develop students' abilities of observations, judgement and problem-solving ● To help students gain a better understanding of various topics	General Studies	-	-	-	● All excursions were cancelled owing to the outbreak of COVID-19.	-	-	-	-	-	-	-
6	STEM Workshops Objectives: ● To promote students' interest in science and technology ● To develop students' creativity by the provision of hands-on tasks ● To enhance their inquiry and problem-solving skills through the workshops	STEM	-	-	-	● All STEM workshops were cancelled owing to the outbreak of COVID-19.	-	-	-	-	-	-	-
7	Community Service Learning Programmes ● P.3: Service Programme - 送暖行動 ● P.4: Service Programme - 長幼共融活動 ● P.5: Service Programme - 義工體驗活動 ● P.6: Service Programme - 探訪活動 Objectives: ● To cultivate empathy ● To know more about voluntary work	Moral, Civic and National Education	Jan - Jun, 2021	P.3-6	602	● Most P.3-6 students took part in the programme actively. Students gained an understanding of the lives of the needy children and their communities.	\$162,893	E6		✓			

	To encourage our students to follow the teachings of Jesus and show their love to the needy												
8	Three different schemes will be organised for students of all levels: - P.1-P.2: Responsible Josephian Passport Scheme - P.3-P.4: 關愛 . 起行 - P.5-P.6: Hero Scheme Objectives: - To encourage students to become a responsible person - To develop students' awareness of helping people around them - To engage students to help the poor and the needy people in the community	Moral, Civic and National Education	Year Round	P.1-6	918	It was generally agreed that these three schemes were able to promote a loving and caring culture at school and encourage students to show their love to the people around them.	\$14,900	E8		✓			
9	Whole School Approach Guidance Project - Move On - Big Brother Scheme Objectives: - To develop and enhance the mental well-being of students by establishing positive relationships among students and their significant others - To create a loving and caring environment at school - To promote students' resilience and sense of belonging	Personal Growth Education	Year Round	P.1-6	918	The year-end survey showed that the majority of students enjoyed the guidance activities. Many of them found that they had gained a better understanding of their own character strengths. They also believed that there were supportive people around themselves. They had become more positive and confident, and they believed that they could overcome challenges and adversities with positive attitudes.	\$69,910.11	No. 9-11: E6, 7, 8		✓			

10	Personal Growth Education Programme • PD Lessons Objective: • To develop and enhance students' personal growth by equipping them with different life skills	Personal Growth Education	Year Round	P.1-6	918	• The year-end survey found that most of the students liked the lessons and regarded the programme interesting and rewarding. The students agreed that they had learnt what the lessons had intended to teach them.				✓				
11	School Guidance Prefect Scheme Objectives: • To develop students' leadership • To promote students' confidence and resilience • To create a loving and caring environment at school	Personal Growth Education	Year Round	P.5-6	50	• The year-end survey showed that most of the SGPs were very satisfied with the Scheme. Most of them expressed that their self-confidence had been boosted and they enjoyed the training programme. Remarks: Due to COVID-19, the training camp and training workshops were cancelled.				✓				
12	Class Library Scheme: Books promoting positive values will be purchased for all levels. Objective: • To instil positive values into students through reading interesting storybooks	Values Education	Year Round	P.1-6	918	• Books were purchased but they were still kept in the school library due to hygienic concern.	\$4,396.05	E8		✓				
13	Sports Training Team (Partial sponsorship) Objective: • To provide students with more opportunities to do physical activities apart from regular PE lessons	Physical Education	Year Round	P.1-6	207	• All sports teams resumed training after the LCSD venues had reopened.	\$41,400	E5			✓			

14	School picnic will be organised for all students. Objectives: - To develop students' interpersonal skills - To help reduce students' stress and anxiety	Physical Education, Value Education	-	-	-	School picnic was cancelled owing to the outbreak of COVID-19. Remarks: The picnic site booking fee was non-refundable. It will be kept for the coming school year.	\$9,170	-	-	-	-	-	-
15	Sports Events: - Athletic Meet - Swimming Gala Objective: - To nurture students' positive attitudes: sportsmanship, respect for referees' judgement and results of competition	School Event, Physical Education, Value Education	-	-	-	The Athletic Meet and Swimming Gala were cancelled owing to the outbreak of COVID-19. Remarks: The sports ground booking fee was non-refundable. It will be kept for the coming school year.	\$460	-	-	-	-	-	-
16	All P.3, P.4 and P.6 students will be invited to join the following educational camps or post-assessment activities: - P.3 Activity Day - P.4 Adventure-based Camp - P.6 Graduation Camp Objectives: - To develop students' team spirit and self-esteem through a wide variety of activities, experiential learning and adventure-based counselling - To give students an opportunity to review their school life in their 6-year primary education - To strengthen students' friendship - To promote students' communication and cooperation skills	School Event, Value Education	-	-	-	All post-assessment activities and educational camps were cancelled owing to the outbreak of COVID-19.	-	-	-	-	-	-	-

17	Outings and visits will be organised for the following uniformed groups: • Cub Scout and Grasshopper • Red Cross • CYC • SEPA Objectives: • To provide students with valuable learning opportunities outside the classroom • To give students a chance to meet people from different backgrounds and raise their awareness on what life is like for the less privileged	-	-	-	-	• All outings were cancelled owing to the outbreak of COVID-19.	-	-	-	-	-	-	-
18	STEM Gifted Programme (Partial sponsorship) Objectives: • To help students excel in fast track STEM disciplines via hands-on, evidence-based and experiential workshop activities • To develop students' soft skills such as critical thinking, creative thinking, communicating, and collaborating skills • To increase students' awareness of project management and develop relevant skills • To equip students with STEM knowledge and skills to a competitive level with enough proficiency to participate in relevant contests • To nurture students' teamwork and sportsmanship • To foster students' craftsmanship using hand tools and power tools	Gifted Education	-	-	-	• The STEM Gifted Programme was cancelled owing to the outbreak of COVID-19.	-	-	-	-	-	-	-
19	Poster Design Project Theme: Love, Peace & Joy Objectives: • To promote students' mental well-being • To consolidate students' moral values	Value Education	Dec, 2020 - Jun, 2021	P.1-6	918	• This meaningful activity was widely supported by students and parents.	\$49,300	E9		✓			

	- To nurture students' creativity - To enhance students' appreciation of arts												
				Expenses on Item 1.1			\$408,371.16						
1.2	<u>Non-Local Activities:</u> To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons												
1	Three different study tours will be organised for P.4-P.6 students: - P.4 Australia Tour - P.5 Japan STEAM Tour - P.6 Singapore Tour Objectives: - To broaden students' horizons through different experiences and enhance their awareness of protection and conservation of nature and wildlife - To let students experience travelling in a group and teach them to be respectful of the places they visit - To stimulate students' interest and curiosity in science and technology, as well as appreciation for beauty in nature and modern art - To enhance students' language competence, self-management competence and ability to solve problems independently	Study Tour, STEAM Education	-	-	-	Owing to the outbreak of COVID-19, all study tours were cancelled.	-	-	-	-	-	-	-
				Expenses on Item 1.2			-						
				Expenses for Category 1			\$408,371.16						

No.	Item	Domain* (Please refer to the remark for examples of domain)	Purpose	Actual Expenses (\$)
Category 2	To procure equipment, consumables or learning resources for promoting life-wide learning			
1	Musical Instruments	Music	To encourage more students to learn the less popular instruments which are necessary in bands	\$1,951.09
2	Sports Equipment	Physical Education	To provide appropriate equipment and a safe environment for students to do physical activities	\$81,198
3	Teaching Aids	Mathematics	To enhance the effectiveness of learning and teaching	\$5,249.72
4	Outing Equipment	Uniformed and Social Service Group	To provide appropriate equipment for students to go camping	\$4,728
			Expenses for Category 2	\$93,126.81
			Expenses for Categories 1 & 2	\$501,497.97

^: Input using the following codes; more than one code can be used for each item.

Code for Expenses	
E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)	E6 Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2 Transportation fees	E7 Purchase of equipment, instruments, tools, devices, consumables
E3 Fees for non-local exchange activities / competitions (students)	E8 Purchase of learning resources (e.g. educational softwares, resource packs)
E4 Fees for non-local exchange activities / competitions (escorting teachers)	E9 Others (please specify)
E5 Fees for hiring expert / professionals / coaches	

Category 3: Number of Student Beneficiaries

Total number of students in the school:	918
Number of student beneficiaries:	918
Percentage of students benefiting from the Grant (%):	100%

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